

4 Way Play Score Sheet Level 2



Event Name: _____

Date: _____

Handler Name: _____ Dog Name: _____ Level: _____

Judges Scoring Notes: Circle the score zones in which a catch is made (throws or rollers). Once catches have been made in all zones, begin scoring in the next quad. If handler and dog are in the sweet spot when time is called circle the sweet spot bonus in the proper quad and add 2 points to the total.

Quad #1

1		2
	Sweet Spot Bonus (2)	
4		3

Quad #2

1		2
	Sweet Spot Bonus (2)	
4		3

Tally Misses Here

Quad #3

1		2
	Sweet Spot Bonus (2)	
4		3

Quad #4

1		2
	Sweet Spot Bonus (2)	
4		3

All Rollers? Y N

Total: _____