Time Warp: Level 2

Event Name:_____ Date:_____

Handler Name: _____ Dog Name: _____ Level:_____

Judges Scoring Notes: Players may throw from either side of the field. Place a tally mark in each field zone as catches are made. Mark tallies in the "out of zone catches" or "misses" boxes as they are completed. At the end of the round, mark whether "Time Warp" is completed (Catch is made in all three zones and human, dog, and disc are back at start line prior to time expiring). If "Time Warp" is completed, document the time remaining (from 60 seconds). Mark achievements. Calculate final score as shown below.

Out of Zone Catches

Misses

All Rollers? Y N

Time Warp Completed? Y N

Circle if Achieved: Golden Receiver

Sweet Spot Double Shot
(If SSDS is completed, add 25 to total score)

Time Remaining (Nearest Hundredth): _____

Score: _____ + _____ + _____ = _____

Number of Zones Completed x 5 (Max of 15 points)	Number of Seconds Remaining (Rounded to the nearest whole number)	SS Double Shot (25 points)	**Total Score**

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